

Education	<p>California Institute of the Arts <i>Bachelor of Fine Arts in Graphic Design</i></p>	2017 – 2021
Work Experience	<p>Independent Contractor, Web and Brand Design <i>Remote/Los Angeles, CA – Commonwealth Projects</i></p> <p>Coordinated with design and development teams to populate custom content management systems and apply existing style guidelines to new formats Collaborated with designers to ideate and realize branding concepts and toolkits for multiple emerging culture-forward brands, from sketch to final deliverable</p>	Jun 2021 – Present
	<p>Co-organizer, CalArts Visiting Designer Lecture Series (Fall–Spring) <i>Remote – CalArts Graphic Design Program</i></p> <p>Worked alongside Candice Navi to coordinate and promote an online series of public graphic design lectures from guests such as Jerome Harris, Actual Source, and Amy Suo Wu</p>	Sep 2020 – May 2021
	<p>Technical Assistant, Wide Format/RISO Operator <i>Santa Clarita, CA – CalArts Wide Format/RISO Lab</i></p> <p>Operated and maintained the CalArts Graphic Design department's 44" Epson 9900 wide format inkjet printer and well as the on-campus RISO EZ 591 U Risograph in up to 6 colors Produced <i>A Graphic Designer's Guide to Surviving Most Things Print Related While on Campus at the California Institute of the Arts</i>, an exhaustive 40-page help manual for new students</p>	Jan 2018 – May 2021
	<p>Teaching Assistant, Digital Design Lab <i>Santa Clarita, CA – CalArts Graphic Design Program</i></p> <p>Taught BFA1 CalArts graphic design students in Shelley Stepp's Digital Design Lab course digital making skills—primarily in Adobe Photoshop, Illustrator, and InDesign Introduced new designers to the critique process and how to give constructive feedback</p>	Sep 2020 – Dec 2020
	<p>Motion Designer <i>Salt Lake City, UT – Vita Brevis Films</i></p> <p>Animated title cards, product advertisements, and informational illustrations Created typographic systems for use in recurring promotional spots</p>	Jul 2020 – Oct 2020
	<p>Design Intern <i>Salt Lake City, UT – BrandHive</i></p> <p>Worked with a team of designers, copywriters, and marketers to create exciting packaging solutions for local and international clients Assisted in the creation of label, package, and logo design for a wide array of products</p>	May 2018 – Aug 2018
Technical Proficiency	Photoshop, Illustrator, InDesign, Premiere Pro, After Effects, HTML, CSS, JS, Glyphs, Sketch, Figma, SparkAR, C4D, Google Slides, Keynote	